

# This Record Certifies that

Played by

Player Has Completed A Little War: Prelude A Regional Adventure Set in Keoland

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Signature

← Shares in A Penchant for Drink

Shares sold:

Shares previously held (from prior ARs):

Shares given to PC by Pemlo in this adventure:

Shares bought in this adventure

Shares still held (at end of this AR):

Event:

DM:

🖝 Ole '68

RPG/

## Play Notes:

- Gained a level
- Lost a level
- Ability Drained
- Died

Mark of Brandobaris This PC has a dagger-shaped silver-black tattoo imprinted on her forearm (even chance for either arm). PCs with this mark are under the permanent effect of a reduce person spell. An atonement spell cast by a cleric of Brandobaris any remove the mark (thus dispelling the effect. Otherwise a limited wish, wish or miraclespell will remove the mark and the effect. No other spell can negate the effects of this mark. If the mark is removed, lake an X through this entry. NOTE: If a PC cleric casts the atonement, the player of the PC cleric MUST contact the Keoland Triad to confirm the casting.

• Che dos This special brew of Pemlo's Lambic grants a +1 morale bonus on saving throws against charm and fear effects and a +1 morale bonus on attack and weapon damage rolls for 10 minutes for every draught consumed. The bottle contains three draughts. Place an X in these circles as each draught is consumed: 0 0 0. This brew cannot be traded or sold and has no gp value.

◆ Shares in A Penchant for Drink This PC has purchased and/or been gifted shares in A Penchant for Drink. The PC may sell or hold these shares; the sale price varies with time. Shares may only be sold during Keoland Regional adventures that specify such a sale is permitted. Shares may be sold anytime during this adventure at 75 gp each. Please fill out the information below to record the number of shares you possess at the end of this adventure:

- Was raised/res'd
- Was reincarnated

Home Region

Date:

RPGA #



Adventure Record#

max 675 xp; 600 gp

APL 6 max 900 xp; 800 gp

APL 8 max 1,125 xp; 1,250 gp

**APL 10** 

max 1,350 xp; 2,100 gp

## **APL 12**

max 1,575 xp; 3,000 gp

Congrooth This weapon is highly prized by the wee folk (halflings and gnomes) that journey out in search of adventure. As a standard action, the wielder may command Longrooth to transform from one of its forms to another. Longrooth can be a + small dagger, + s small short sword, or a + small longsword Faint Transmutation; (L 5<sup>°</sup>; Prerequisites Craft Magic Arms and Armor, shrink item, Market Price 8,315 gp; Weight % lb. (dagger), 1 lb. (short sword), 2 lbs. (longsword)

Cross out any game effects this character does not gain.

Pemlo's Skiprock This halfling skiprock (A&EG) acts as a +1 returning weapon. Once per week, the wielder of Pemlo's Skiprock can cast car's grace on himself (as a 3<sup>d</sup> level caster), but this can only be done within 10 rounds of hitting and damaging an opponent with the skiprock. A PC may only own a single Pemlo's Chinach

миргоск. Moderate Transmutation; *СЕ* 9<sup>°</sup>; *Prerequisites*: Craft Magic Arms and Armor, *telekinesis, cat's* grace, Market Price 8,612 gp; Weight: ¼ lb.

## WANTED!

■ WANTED! You have been banished from the County of Cryllor due to your ineptitude, misconduct, or general disregard for the laws of the town. This PC may not participate in any adventure that is set in the County of Cryllor, For adventures partially set in the County of Cryllor, you may not participate in the parts that occur in Cryllor (and lose access to anything you might have gained during those parts; including xy, pg, pad item access). Contact the Keoland Triad at keoland marf poc@yahoo.com for details about removing your WANTED! Status.

## + HUNTED!

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HUNTED! Due to the seriousness of your crimes, you have become a member of Keoland's Dead or Alive list. Contact the Keoland Triad at keoland.marf\_poc@yahoo.com for further details.

### Goodwill of the Guardians

 Goodwill at the Cuaratans
 Your recovery if the Chronicle of Cryllor is deeply appreciated by the Guardians. They offer to share with you some of their "tricks of the trade". A PC may expend this goodwill (mark this entry as used) to gain one-time access to any single legal feat from Song and Silence.

TU Starting TU I OT 2 TU TUCost	ITEMS FOUND DURING THE ADVENTURE         Cross off all items NOT found         APL 2: <ul> <li>Longtooth (Regional, see above)</li> <li>Pemlo's Skiprock (Regional, see above)</li> </ul>	Lifestyle          None         Standard (12 gp x TU)         Rich (50 gp x TU)         Luxury (100 gp x TU)	<b>GP</b> Starting GP
- TU Added TU Costs	<ul> <li>Quick-Escape Armor Upgrade (Regional, A&amp;EG)</li> </ul>	Lifestyle Cost Other Coin Spent Total Cain Spent	- GP GP Spent
	<ul> <li>APL 4 (APL 2 Items plus):</li> <li>Brooch of Shielding (Adventure, DMG)</li> </ul>	Total Coin Spent       Items Sold	GP <i>Subtotal</i>
TU REMAINING XP	<ul> <li>APL 6 (APL 2, 4 Items plus):</li> <li>+ I Large Morningstar (Adventure, DMG)</li> <li>Large Heavy Pick (Adventure, PH)</li> <li>Large Hide Armor (Adventure, PH)</li> </ul>		+ GP <i>GP Gained</i> GP
<i>Starting XP</i> XP	<ul> <li>APL 8 (APL 2, 4, 6 Items plus):</li> <li>Masterwork Large Heavy Pick (Adventure, PH)</li> </ul>	Total Value of Sold Items Add ½ this value to your gp value	Subtotal + GP GP Gained
XP lost or spent XP	<b>APL 10</b> (APL 2, 4, 6, 8 Items plus):	Items Bought	GP Gameu GP Subtotal
Subtotal XP XP Gained	<ul> <li>APL 12 (APL 2, 4, 6, 8, 10 Items plus):</li> <li>+1 Large Heavy Pick (Adventure, DMG)</li> <li>Cloak of Charisma +2 (Adventure, DMG)</li> </ul>	Total Cost of Bought Items	- GP GP Spent
ХР		Subtract this value from your gp value	GP

FINAL XP TOTAL

FINAL GP TOTAL